Theme

HELPING PERSONS WITH INTELLECTUAL DISABILITIES, MAKING THEM SELF-SUFFICIENT

MINISTRY OF **ELECTRONICS & INFORMATION TECHNOLOGY** GOVERNMENT OF INDIA

Last day to submit
13 MAR, 2024

CANVAS

PAINTING COMPETITION

CALLING ARTISTS FROM ALL OVER INDIA

FIRST PRIZE(ONE): REDMI NOTE 13 5G

SECOND PRIZE (THREE): REDMI 12

THIRD PRIZE (SIX): REDMI A2

SEND YOUR CANVAS PAINTING TO:

ROOM NO : F20, FIRST FLOOR

DEPARTMENT OF COMPUTER SCIENCE & INFORMATION TECHNOLOGY, SCHOOL OF TECHNOLOGY, MAULANA AZAD NATIONAL URDU UNIVERSITY GACHIBOWLI, HYDERABAD-500032

RULES

- **Accepted Mediums:** Artists are free to use various mediums, including acrylics, oils, watercolors, or mixed media.

- **Digital Art:** Digital paintings or artworks created using graphic tablets are not allowed. The competition is focused on traditional canvas paintings.

- **Three-Dimensional Elements:** While mixed media is accepted, three-dimensional elements that significantly protrude from the canvas are discouraged.

- **Collage Elements:** Collage elements can be used, but they should not dominate the entire composition.

Theme Adherence

All submitted paintings must align with the specified theme of the competition. Deviations will lead to disqualification.

Submission Deadline

Paintings must be submitted on or before the specified deadline. Late submissions will not be accepted.

Courier Guidelines

If sending the painting through courier, ensure proper packaging to prevent damage during transit. Use sturdy materials and provide adequate cushioning. The cost of shipping is the artist's responsibility.

Plagiarism Policy

Any form of plagiarism, including copying existing artwork, will result in immediate disqualification. Originality is a key criterion for judging.

Submission Labeling:

Clearly label the back of the canvas with the artist's name, contact information, and the title of the artwork. Lack of labeling may affect the judging process.

Size and Medium Specifications:

Ensure that the submitted painting adheres to the A0 size canvas and oil paints shall be used. Non-compliance may lead to disqualification.

Photographic Documentation:

Artists are encouraged to take clear photographs of their artwork before submission.

Judges' Decision:

The decision of the judges is final. Any queries or disputes regarding the judging process will not be entertained. The aim is to ensure a fair and impartial evaluation of all submissions.

For Queries: +91-9885166968

Please Register through this Google Form-
last date to register: 28-02-2024

REGISTER NOW

THEMES

EMPOWERING DREAMS

VIRTUAL JOURNEYS IN VOCATIONAL LEARNING

This theme encapsulates the transformative journey of children with intellectual disabilities as they engage in vocational learning through video-based and virtual reality (VR) methods. It celebrates the fusion of technology and education, emphasising how digital tools like VR and video not only make learning accessible and engaging but also impart practical vocational skills. Artists are encouraged to depict the joy, discovery, and empowerment experienced by these children as they navigate through virtual environments, acquiring skills that aid their independence and future livelihoods. The theme is a tribute to the potential of technology in unlocking new possibilities and crafting futures, turning dreams into achievable realities. Through their art, participants can portray the moments of achievement, the hands-on experience, and the transformative impact of digital learning on the lives of these young learners.

RESILIENT SPIRITS

TRANSFORMING LIVES THROUGH DIGITAL REALMS

This theme poignantly highlights the initial struggles and challenges faced by children with intellectual disabilities while also celebrating their resilience and the transformative impact of video and virtual reality (VR) learning platforms. It encourages artists to depict the initial hardships, perhaps showing these children's isolation, communication barriers, and learning difficulties. Then, it shifts focus to their journey through the empowering world of digital learning, where VR and video technologies become pivotal tools in their development. Artists can illustrate how these platforms offer tailored, immersive experiences that cater to the unique needs of each child, aiding them in overcoming their challenges and integrating more seamlessly into various aspects of 'normal' life. Through this theme, the artwork can showcase the evolution from struggle to triumph, emphasising the role of innovative technology in bridging gaps, enhancing learning, and ultimately transforming the lives of these resilient young individuals into ones filled with hope, capability, and integration.

UNIFIED WORLDS

EMBRACING ALL IN THE FAMILY AND BEYOND

This theme centres around inclusivity and acceptance, portraying children with intellectual disabilities as integral and cherished members of their families and the wider community. It invites artists to depict scenes where these children are engaged in everyday family life, community activities, and social interactions like any other individual. The theme emphasises the normalcy of their existence and rightful place in all aspects of life, highlighting moments of love, interaction, and mutual support. Artists can illustrate the powerful bonds within families, the warmth of community acceptance, and the joys of shared experiences, showcasing a world where differences are celebrated and everyone belongs. This theme is a tribute to the strength of inclusivity, the beauty of diversity, and the shared humanity that connects us all, regardless of our abilities or challenges.

NURTURING FUTURES

INDIA'S EMBRACE OF INCLUSIVE GROWTH

This theme is designed to highlight the efforts and initiatives undertaken by the Government of India in supporting and empowering children with intellectual disabilities. It encourages artists to depict how government policies, programs, and platforms are actively contributing to these children's education, growth, and inclusion in society. The theme can include visual narratives showcasing educational reforms, specialised learning centres, and the integration of advanced technologies like VR and video learning, all supported by the government. It can also reflect on broader societal impacts, like creating inclusive public spaces and awareness campaigns that foster acceptance and understanding. Through their art, participants are invited to illustrate these children's journey as they are provided with opportunities to learn, grow, and thrive, ultimately leading lives as integrated, contributing members of society. This theme celebrates the role of the government in paving the way for a more inclusive future, where every child, regardless of their intellectual capabilities, is given the chance to reach their full potential.